## **BORING IS AWESOME!**

#### **ARCHITECTING FOR OPERATIONS**

#### TWITCH

- Feel free to ask questions in the chat at anytime!
- Giving back feedback through the chat helps me read the audience.
- Please respond to each other in chat as well.
- Big thanks to the volunteer student moderators:
  - Wolgo
  - CptWesley
- We are going to have a break at 1630±

#### AUDIENCE

- Are you working in the industry?
- Are you operating infrastructure?
- What do you expect from this lecture?



# COLLABORATION

# SERVING HE CUSTOMER



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- Freelance Cloud & DevOps Consultant
- Twitter: <u>@SNorberhuis</u>
- steffan@norberhuis.nl

Feel free to contact me!



#### **OVERVIEW**

- Disruption
- Infrastructure as Code
- Failure is inevitable
- Building for Failure



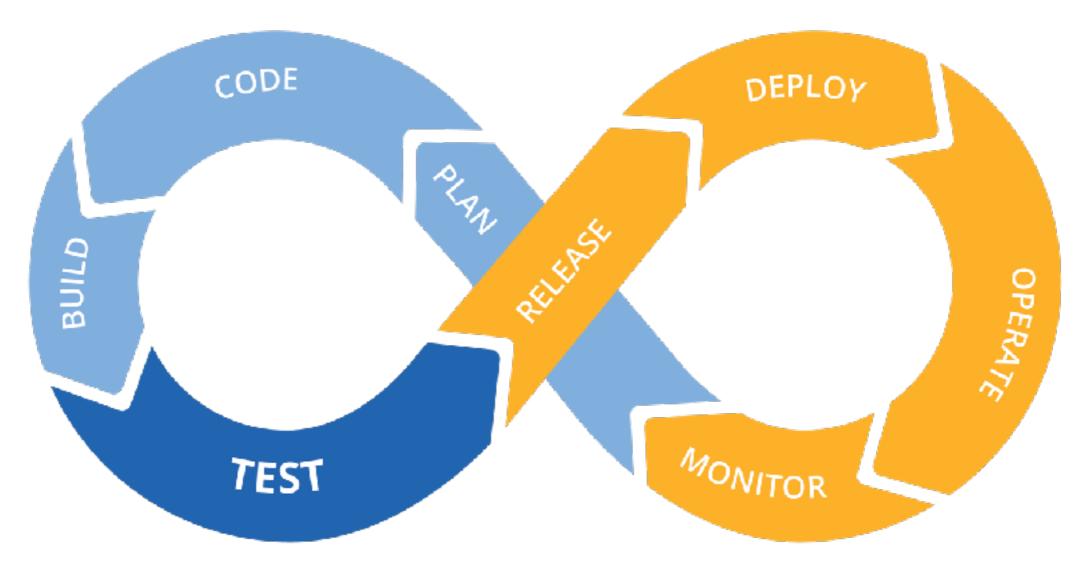
#### ARCHITECTING FOR OPERATIONS

### DISRUPTION



#### DISRUPTION

#### **DEVOPS OWNERSHIP**





#### CLOUD

- Operate technology without owning technology
- Agility with no planning
- Focus on your business



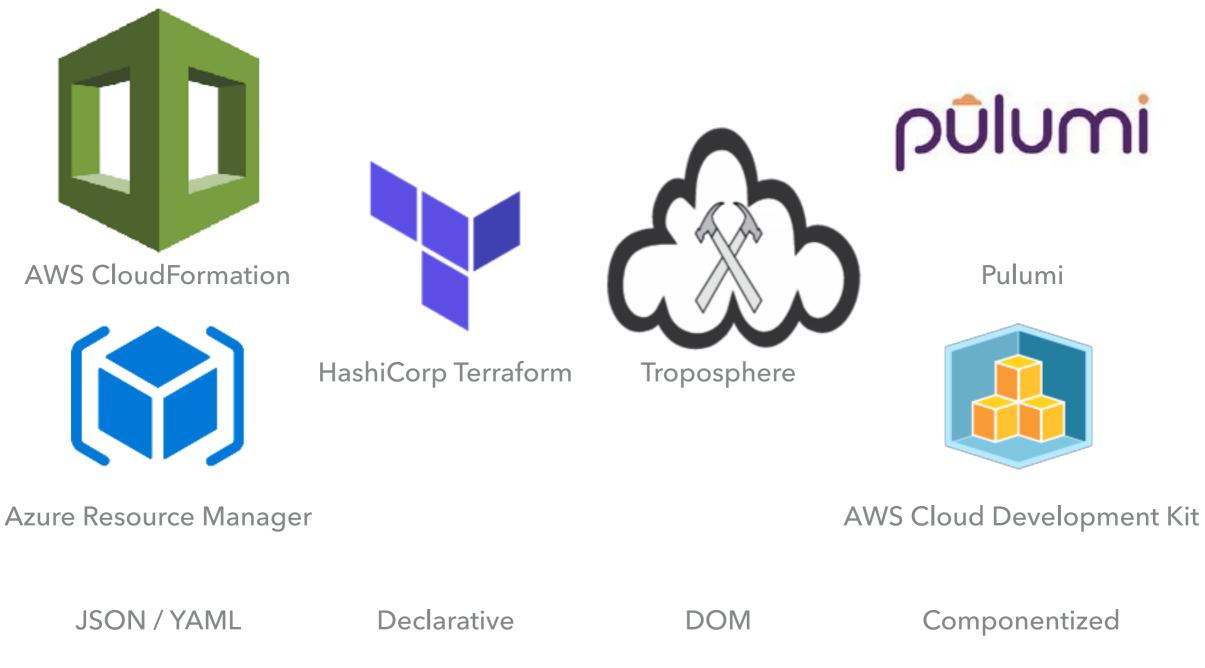
#### ARCHITECTING FOR OPERATIONS

#### **INFRASTRUCTURE AS CODE**

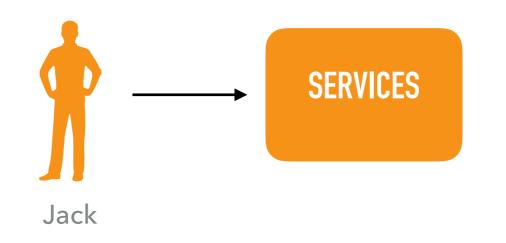
#### BENEFITS

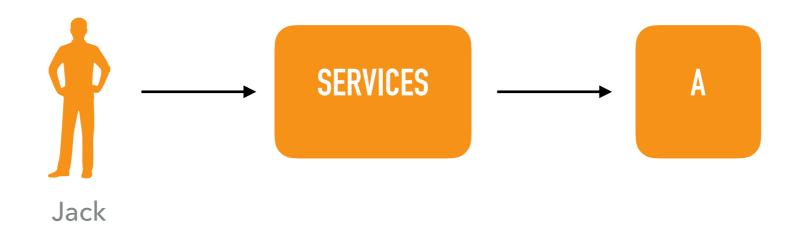
- Automation
- Version control
- Code Review
- Testing
- Documentation
- Reuse

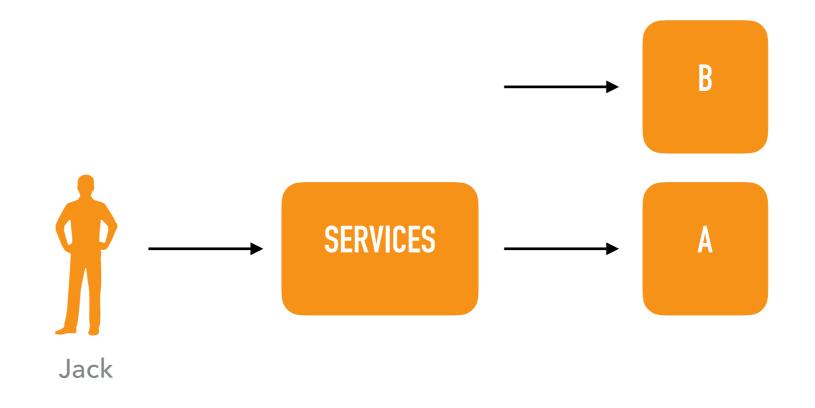
Source: 5 Lessons Learned From Writing Over 300,000 Lines of Infrastructure Code by Yevgeniy Brickman https://www.youtube.com/watch?v=RTEgE2lcyk4 https://www.youtube.com/watch?v=RTEgE2lcyk4

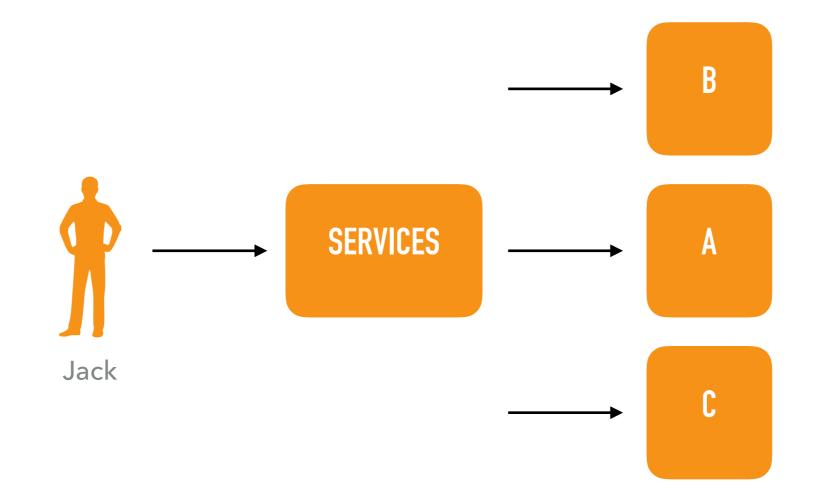


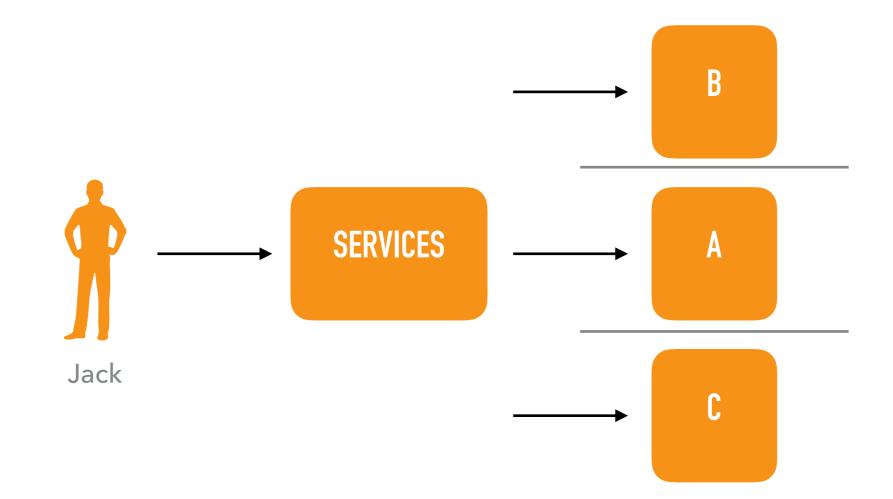
Source: AWS CDK by AWS re:Invent <a href="https://www.youtube.com/watch?v=Lh-kVC2r2AU">https://www.youtube.com/watch?v=Lh-kVC2r2AU</a>

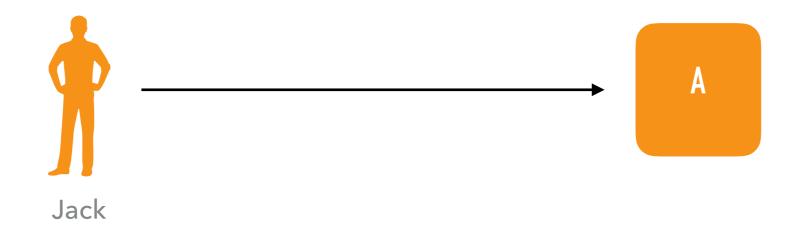


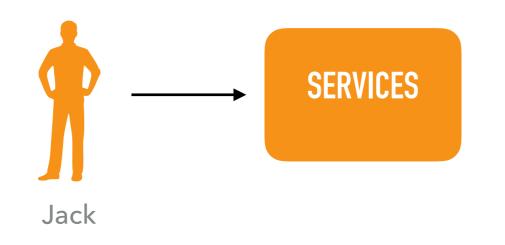


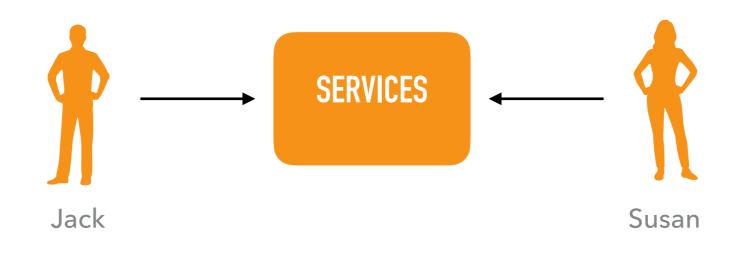


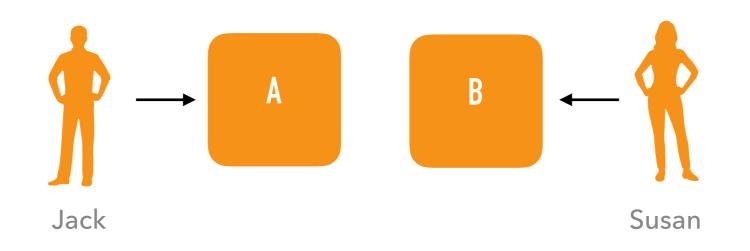


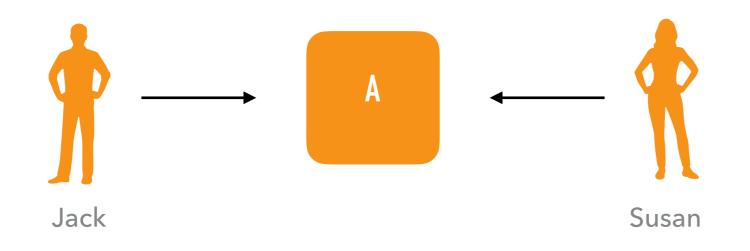






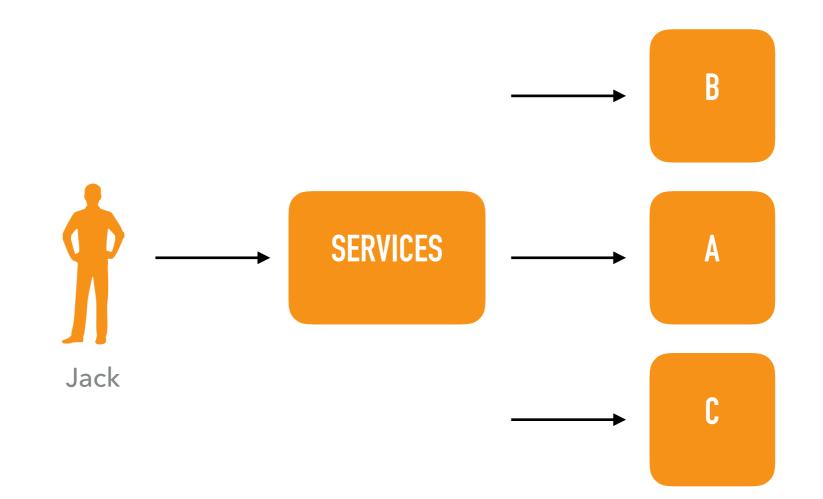




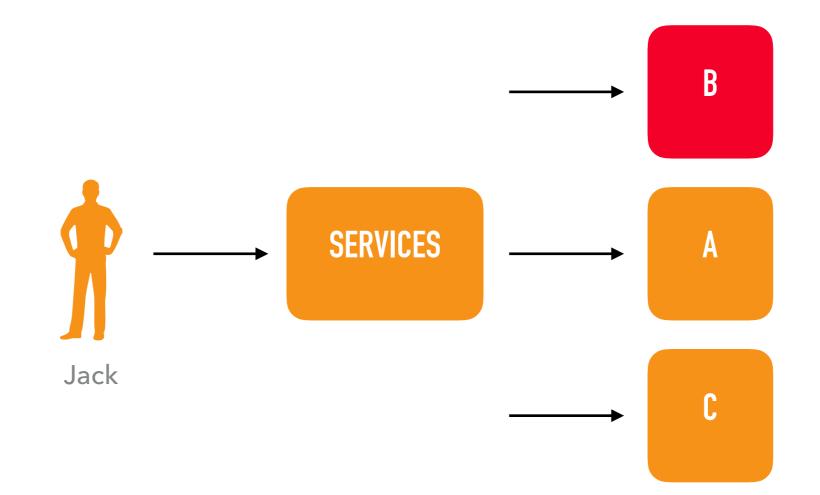




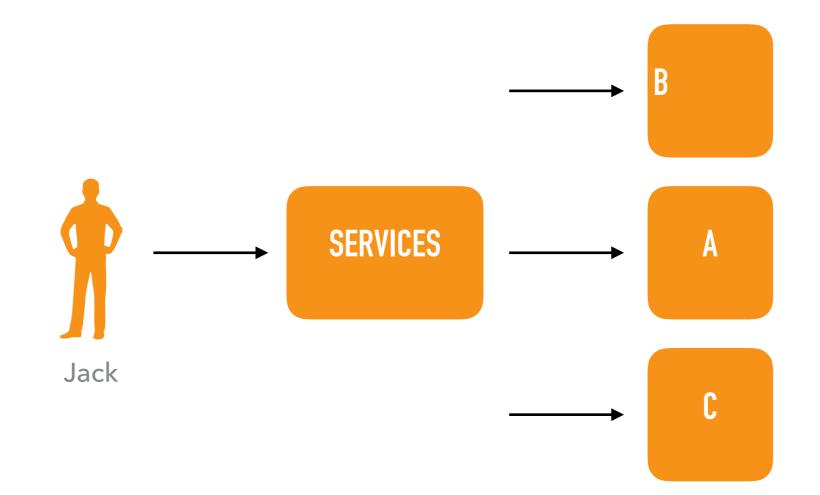
#### PROBLEMS



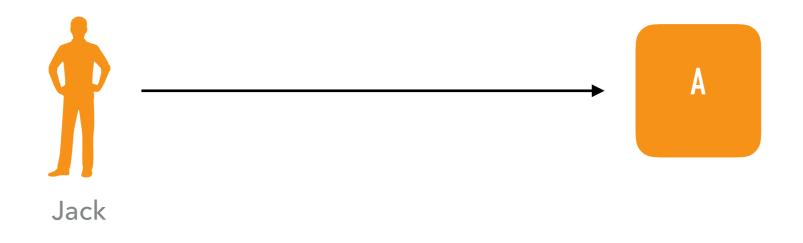
#### **PROBLEMS: BUGS**



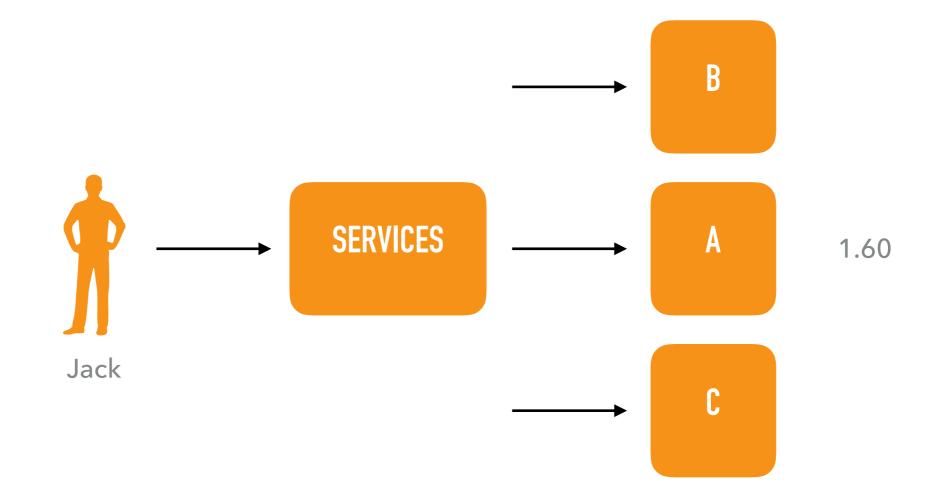
#### **PROBLEMS: DRIFT**



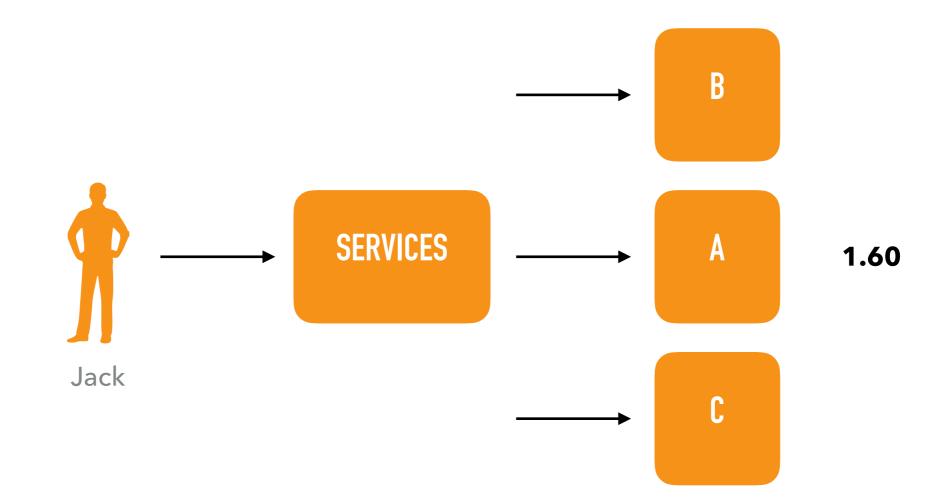
#### PROBLEMS



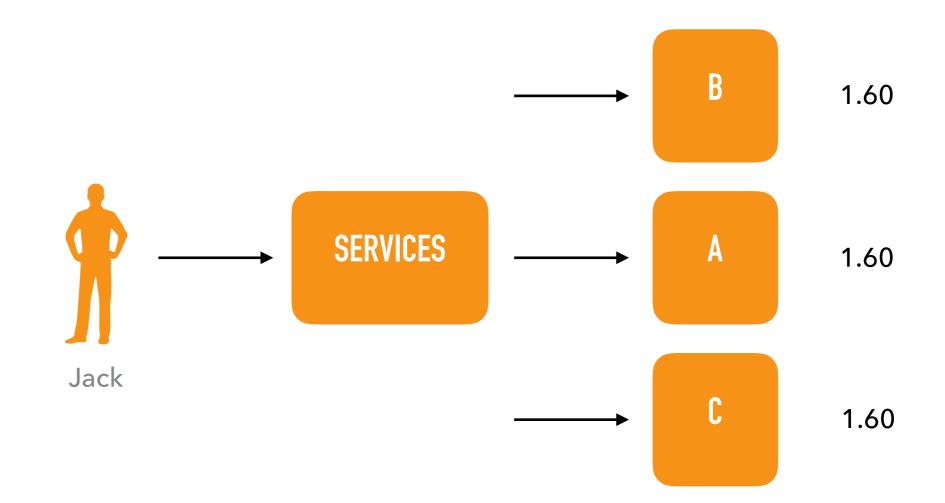
#### TAGGING/BRANCH DEADLOCKS



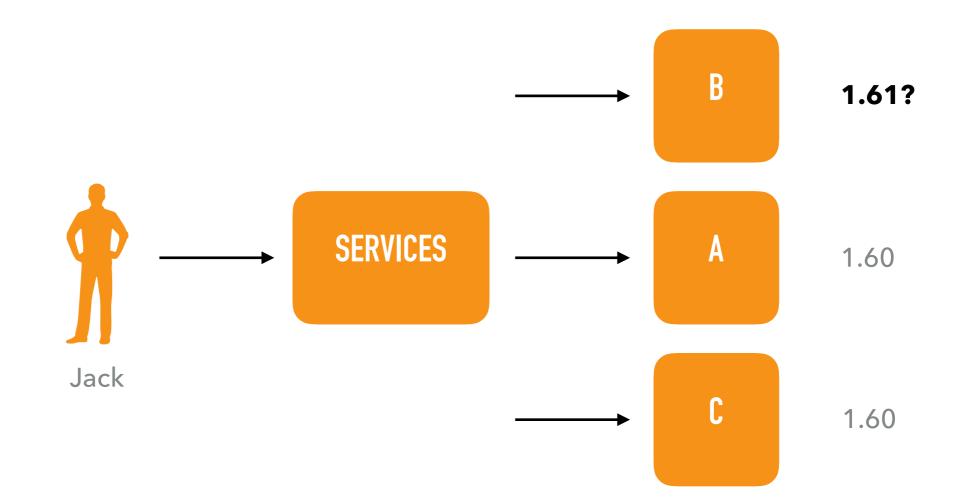
#### TAGGING DEADLOCKS



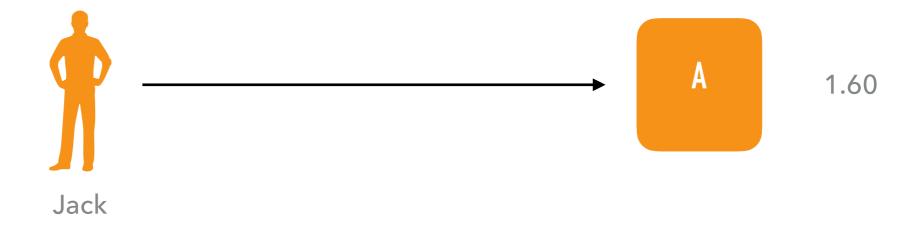
#### TAGGING DEADLOCKS



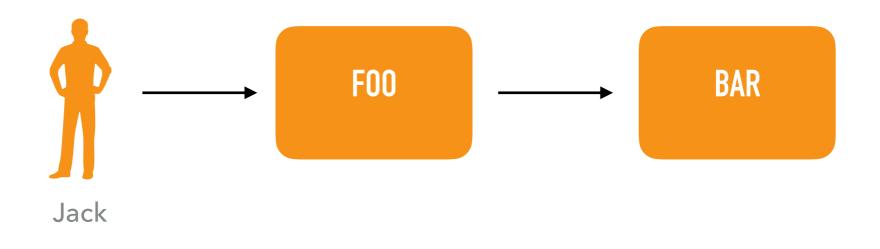
#### TAGGING DEADLOCKS



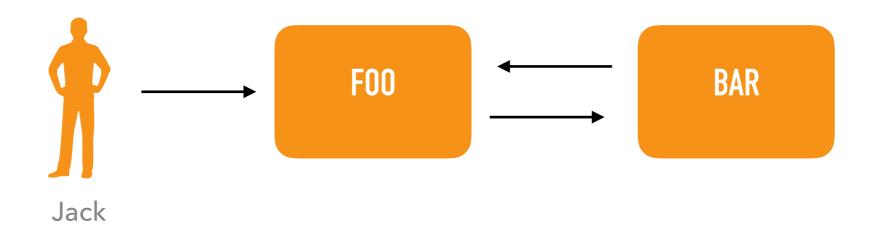
#### TAGGING DEADLOCKS



#### **CYCLOMATIC DEPENDENCY**



#### **CYCLOMATIC DEPENDENCY**



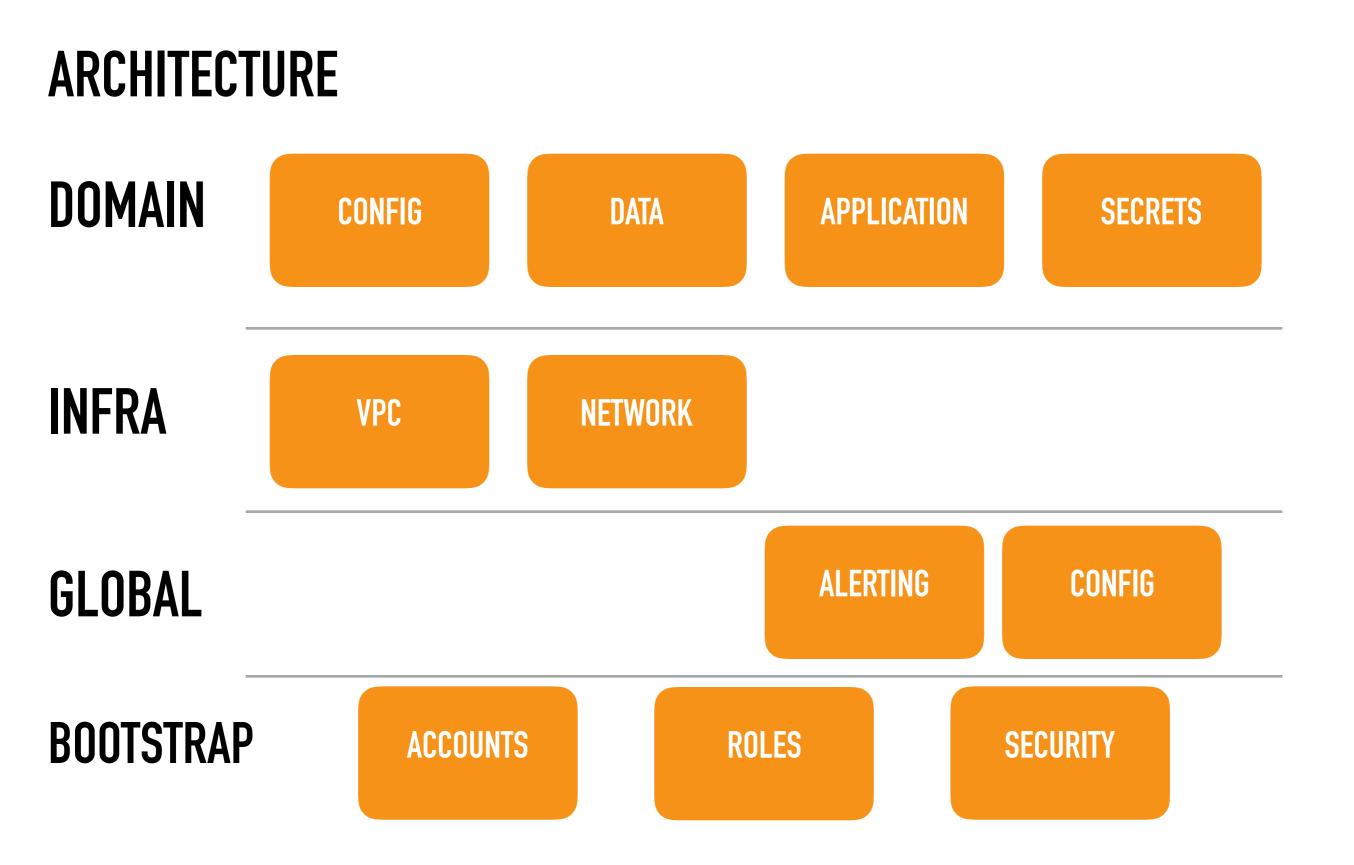
#### CHALLENGES

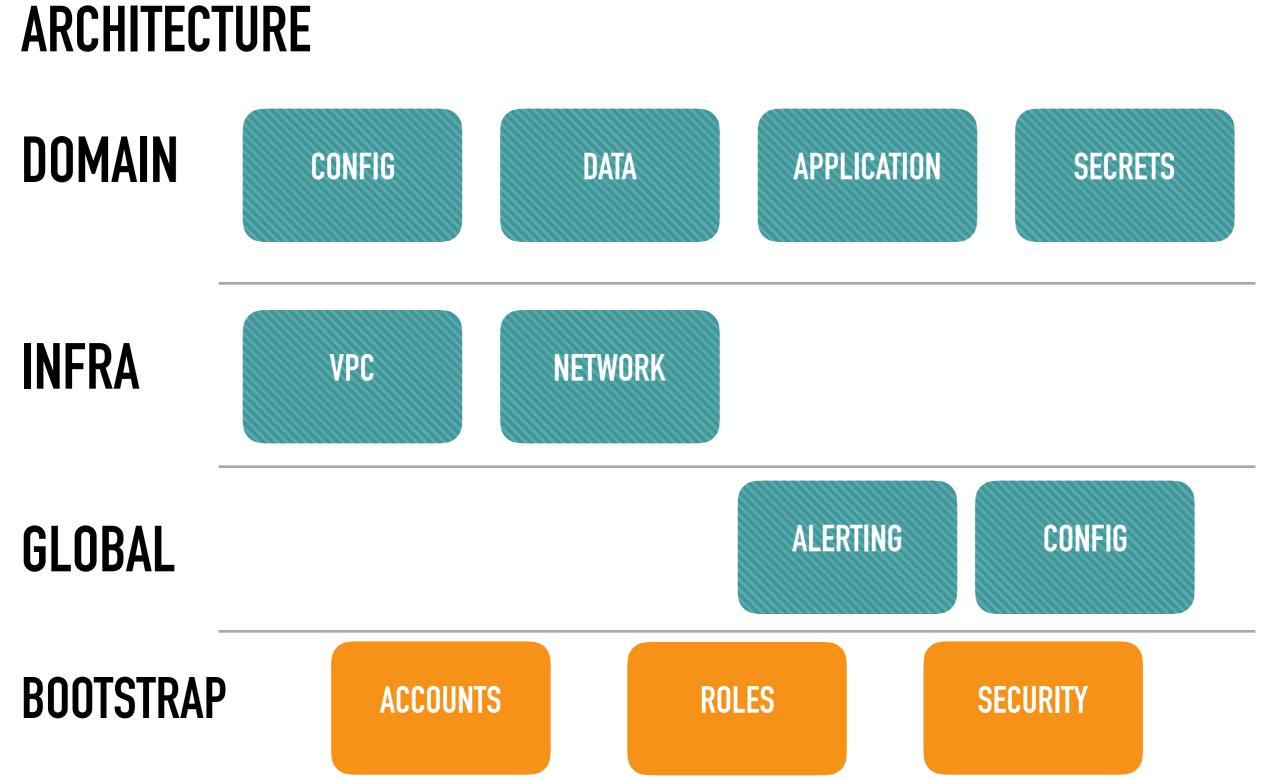
- Feedback speed
- Parallel development
- Complexity
- Different lifecycles
- Different teams

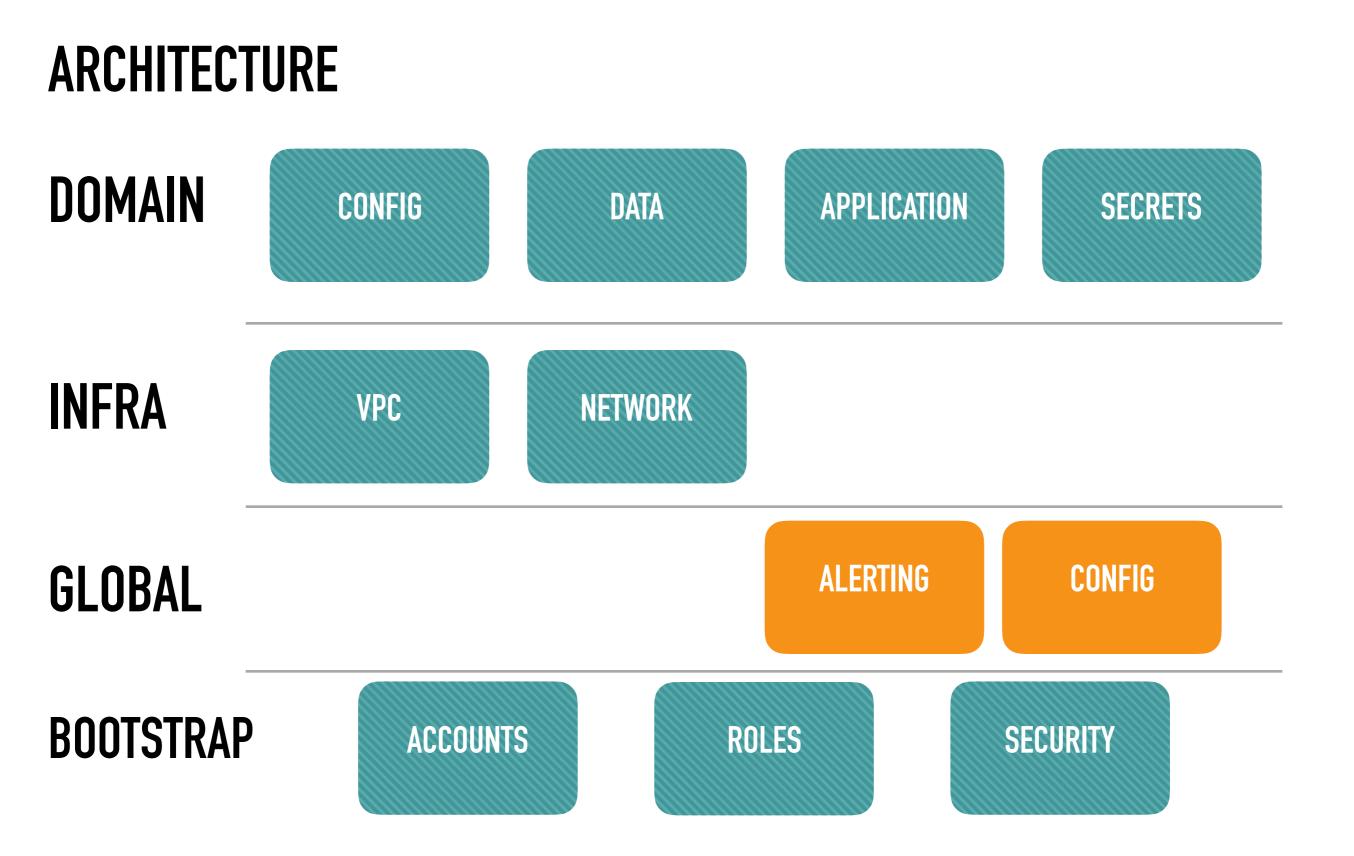
Source: Happy Terraforming! By Armin Coralic: <u>https://www.youtube.com/watch?v=G06j6HLWyYo</u>

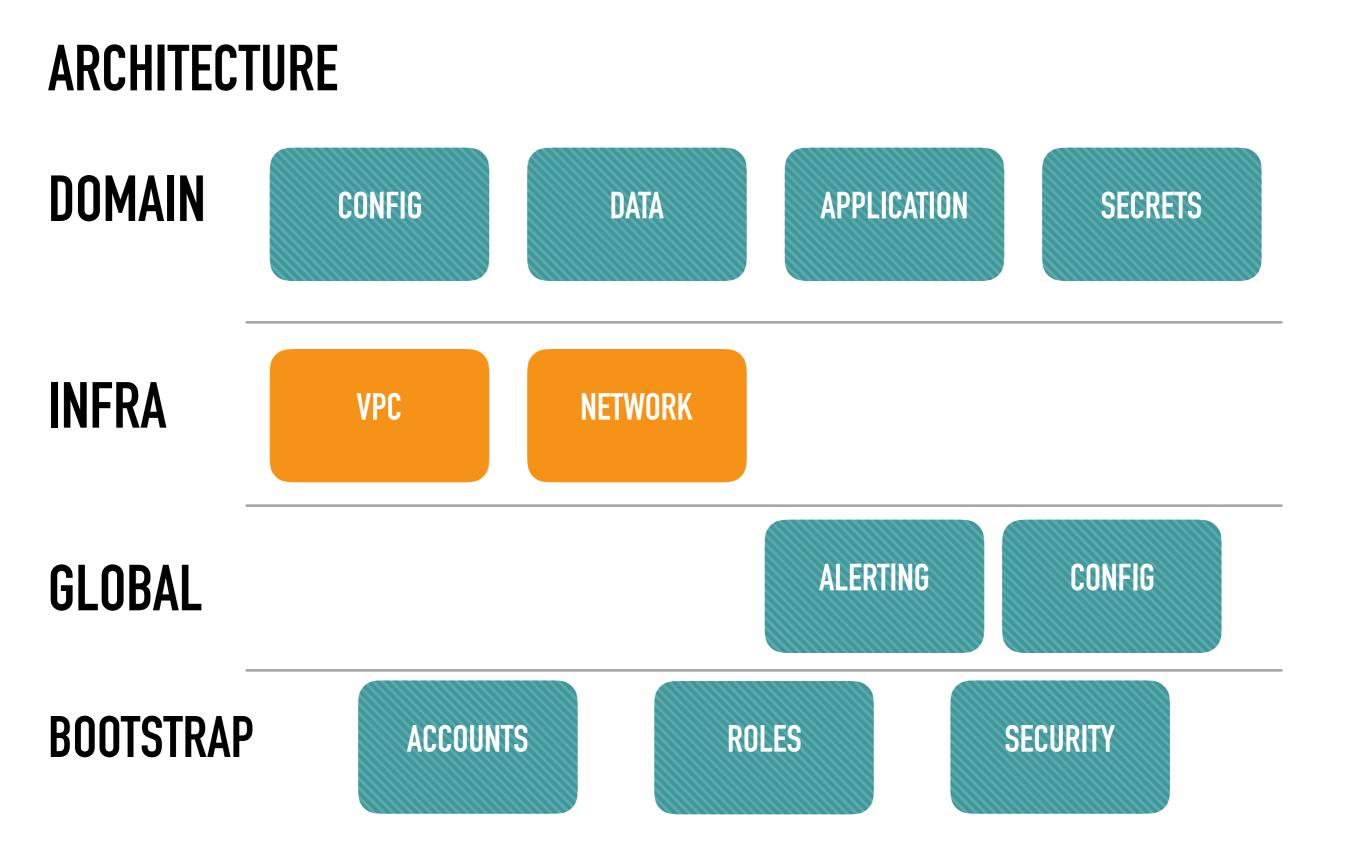
#### GUIDELINES

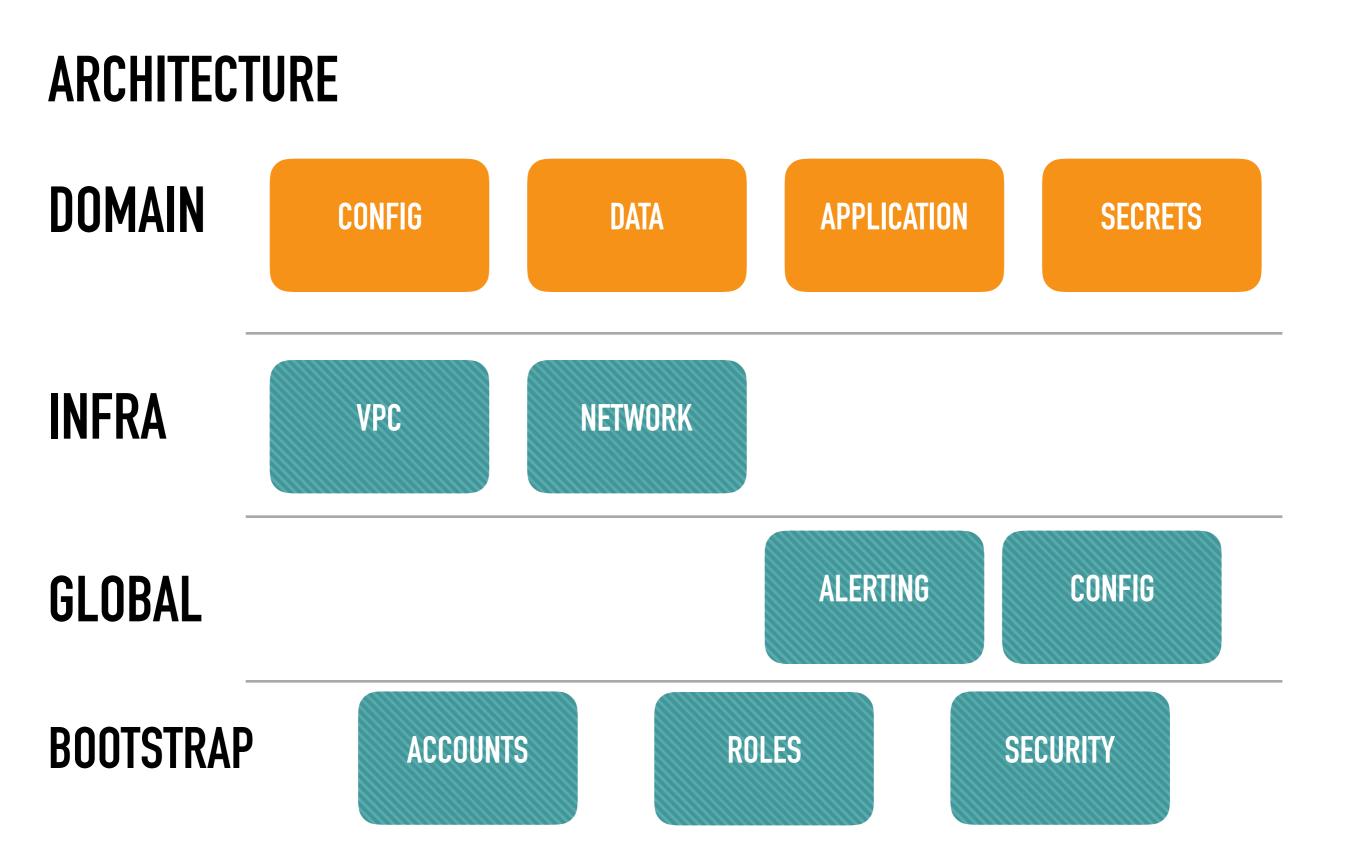
- Less frequent changes, higher risk, in lower layers
- Small blocks
- No cyclomatic dependencies
- Decouple independent services
- Only deploy pipelines manually

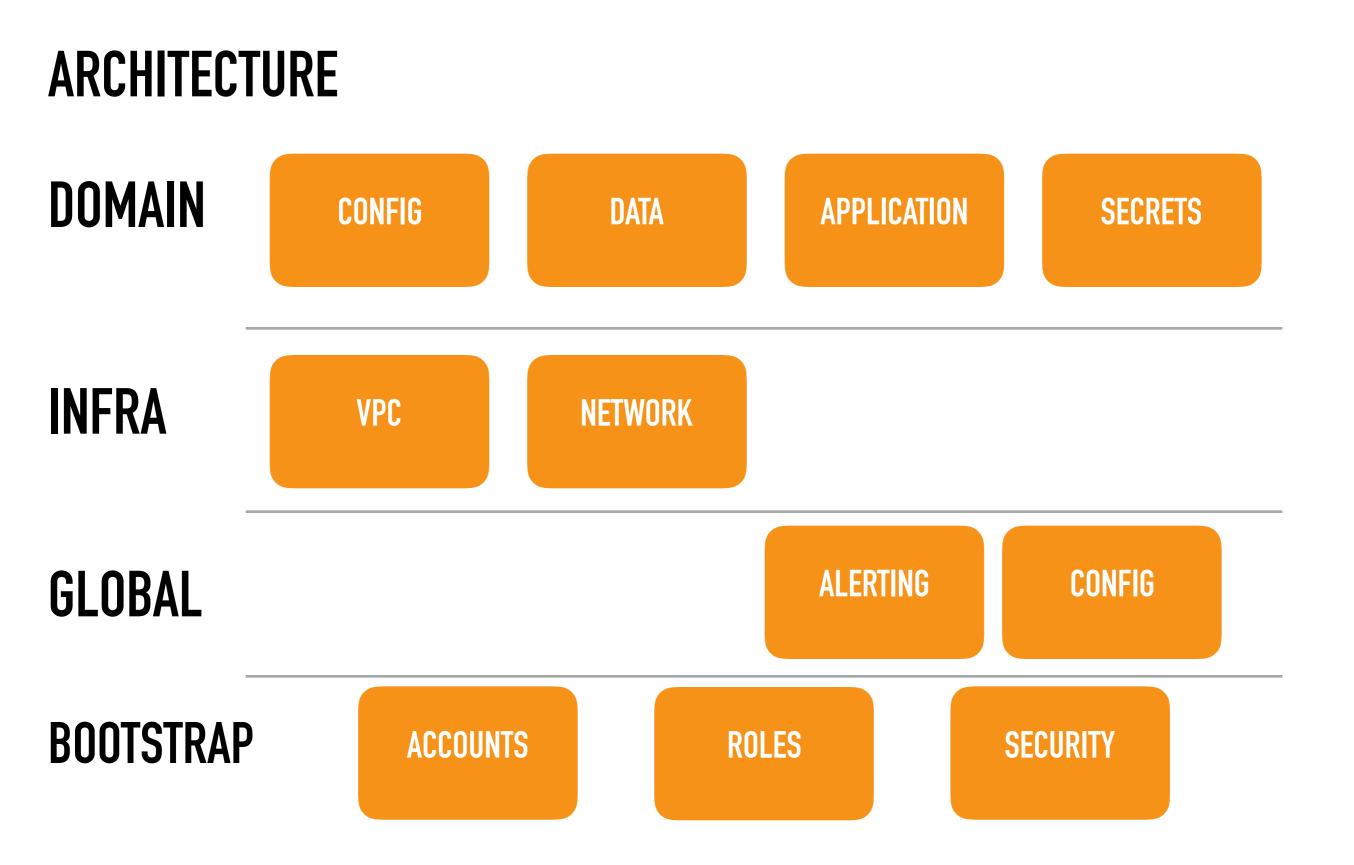












#### NAMING STANDARDISATION

- Environment
- Application
- Component

- Examples:
  - /prod/billing/foo
  - /dev-susan/billing/foo
  - staging-billing-foo

#### **CODE TRACEABILITY**

Tag:

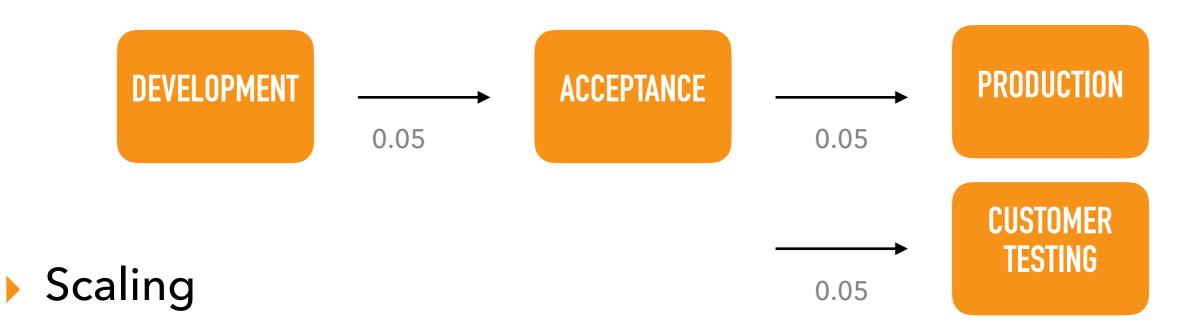
- github.com/org/teamA/billing-infrastructure/stackA
- Naming:
  - Billing-application-foo -> <u>GitHub.com/org/billing/</u> <u>infrastructure/src/application/foo</u>

#### **IDENTICAL ENVIRONMENTS**



Scaling

#### **IDENTICAL ENVIRONMENTS**



Multiple environments

#### **IDENTICAL ENVIRONMENTS**



#### Scaling

- Multiple environments
- Acceptance tests everything

#### **OPEN SOURCE**

- Terraform: <u>https://github.com/terraform-community-modules</u>
- AWS CDK: <u>https://cdkpatterns.com/</u>
- AWS CloudFormation: <u>https://aws.amazon.com/</u> <u>quickstart/?</u>
- Gruntwork\*: <u>https://www.gruntwork.io/</u>



#### **DEVOPS METRICS**

LEAD TIME







#### **DEVOPS METRICS**

LEAD TIME







**INFRASTRUCTURE AS CODE** 

#### **DEVOPS METRICS**









**INFRASTRUCTURE AS CODE** 

#### **DEVOPS METRICS**









## TEST DRIVEN DEVELOPMENT



#### ARCHITECTING FOR OPERATIONS

### FALURE IS INEVITABLE



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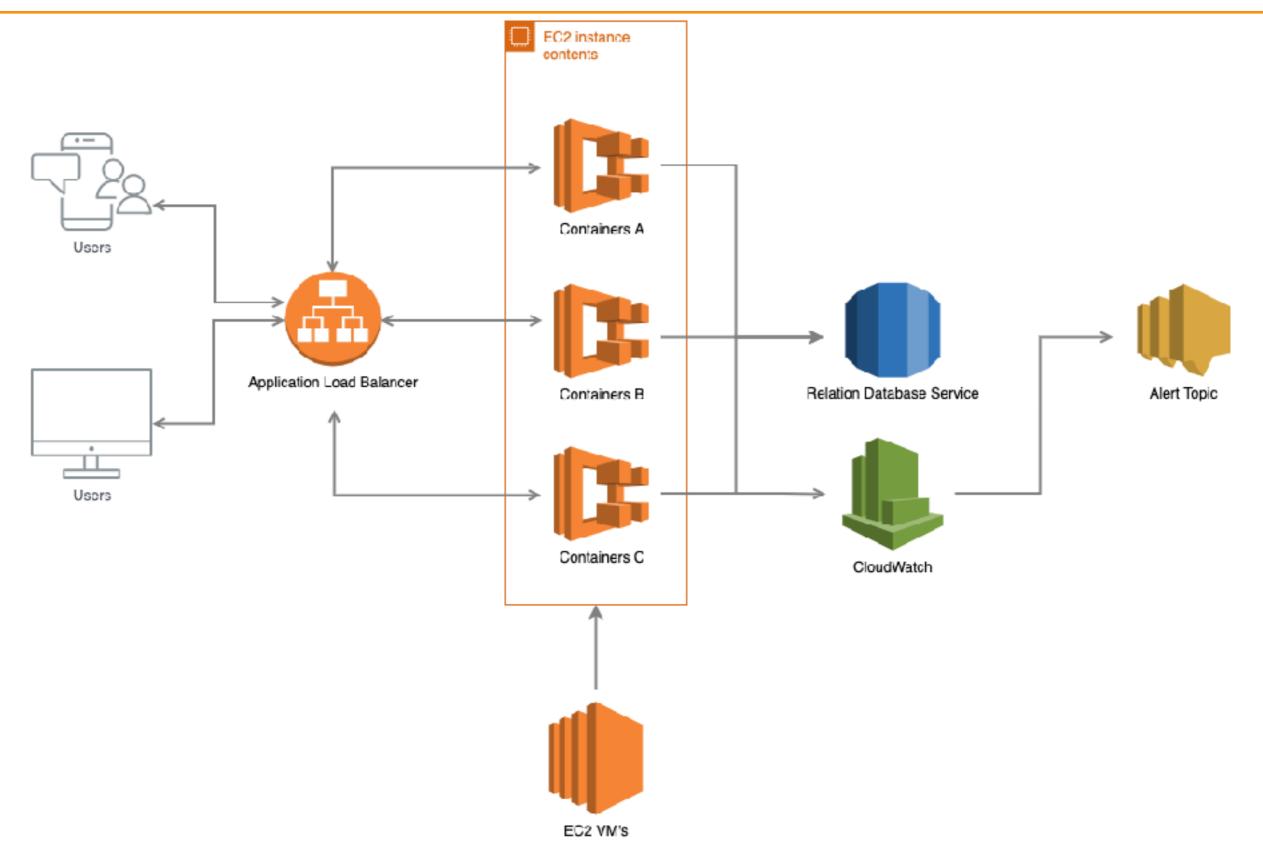
11

void 0 return void

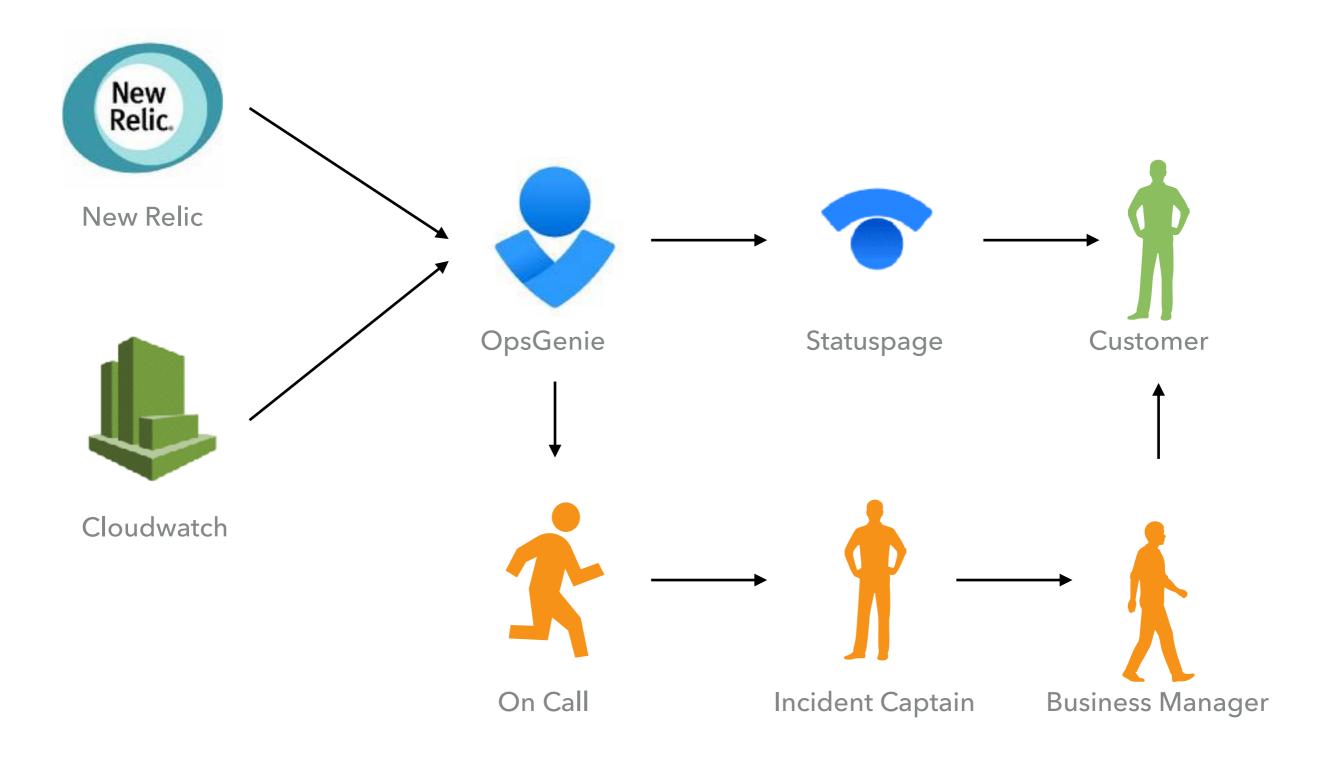
sort

# COMPLEX SYSTEMS

#### FAILURE IS INEVITABLE



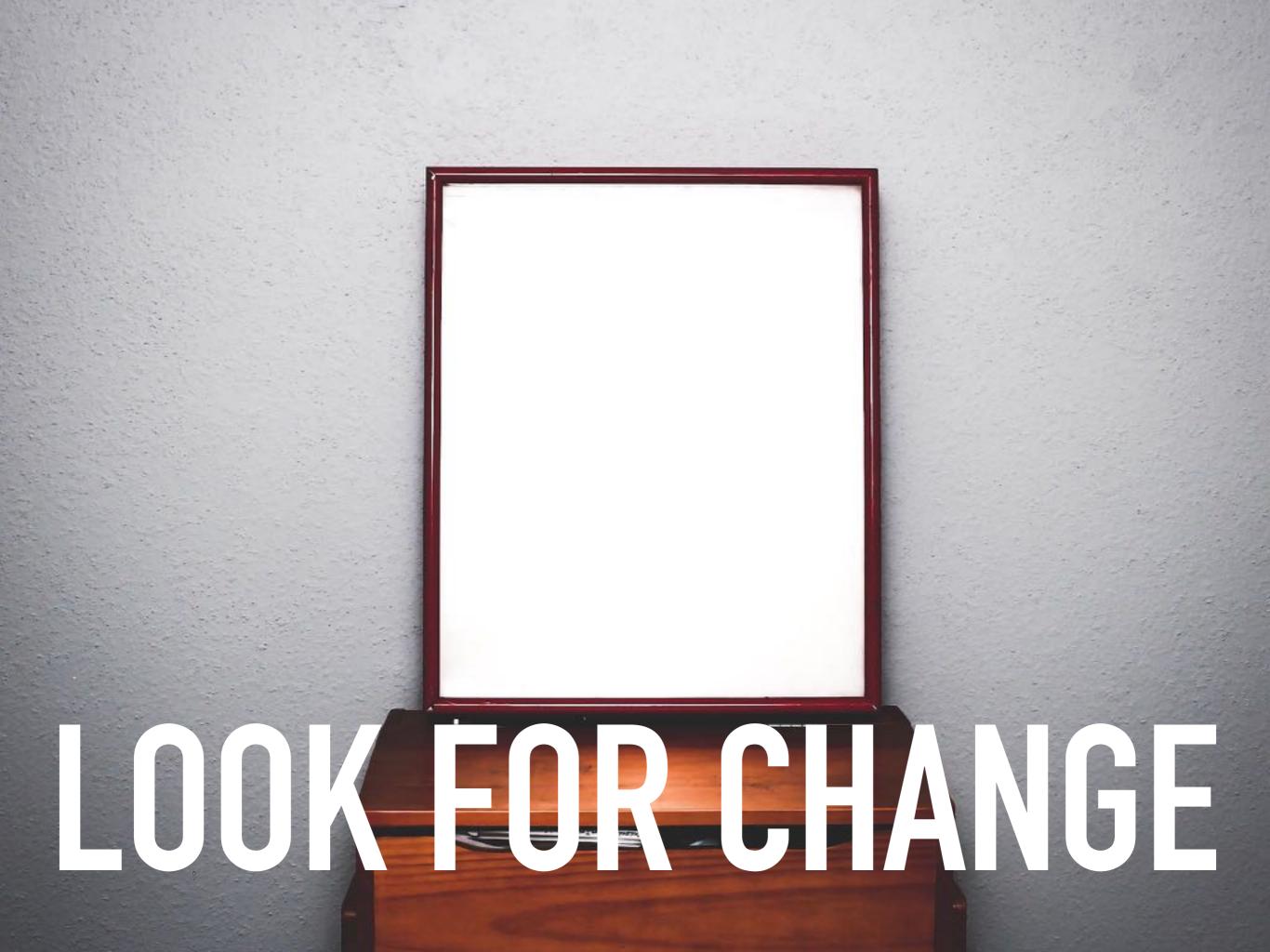
#### COMMUNICATION





#### **SCIENTIFIC APPROACH**

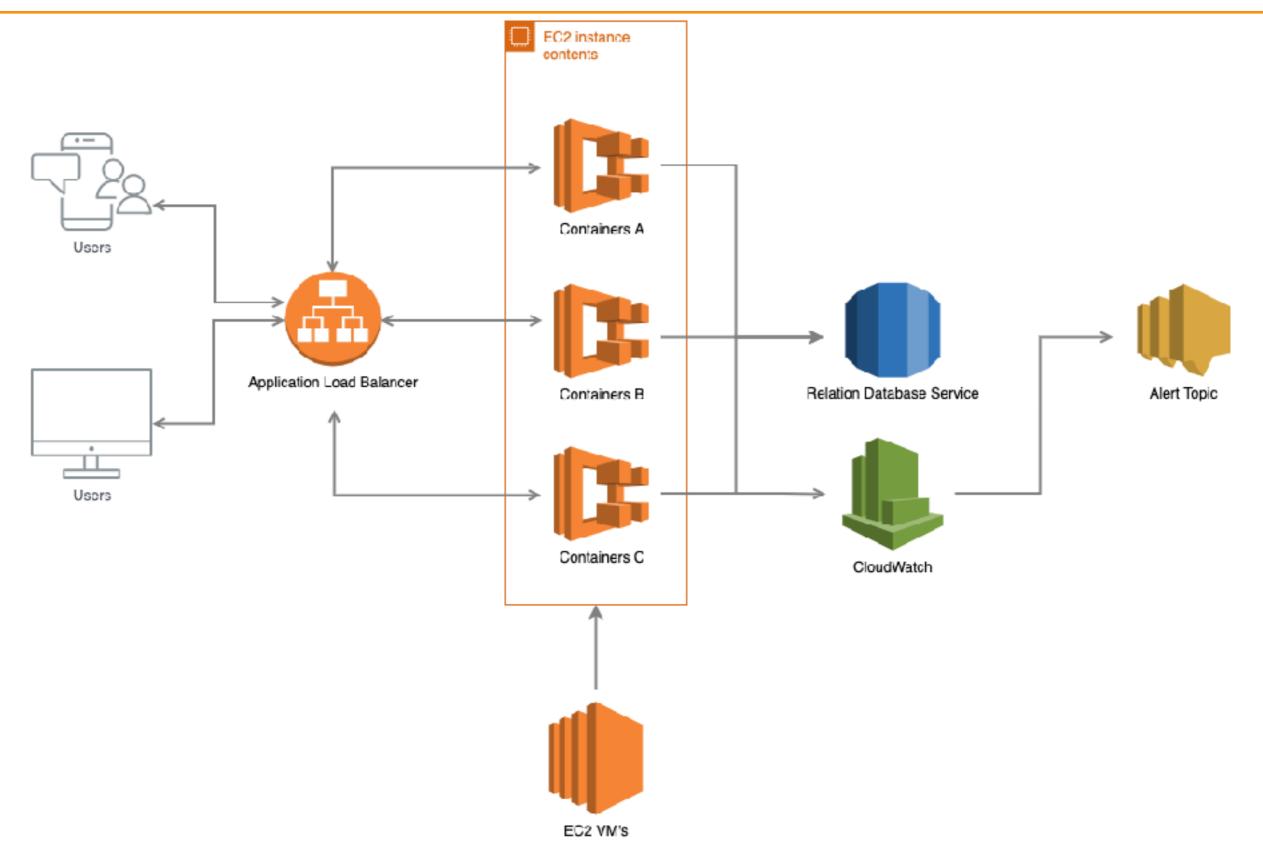
- Describe objectively
- Formulate a hypothesis
- Derive an experiment
- Observe outcomes



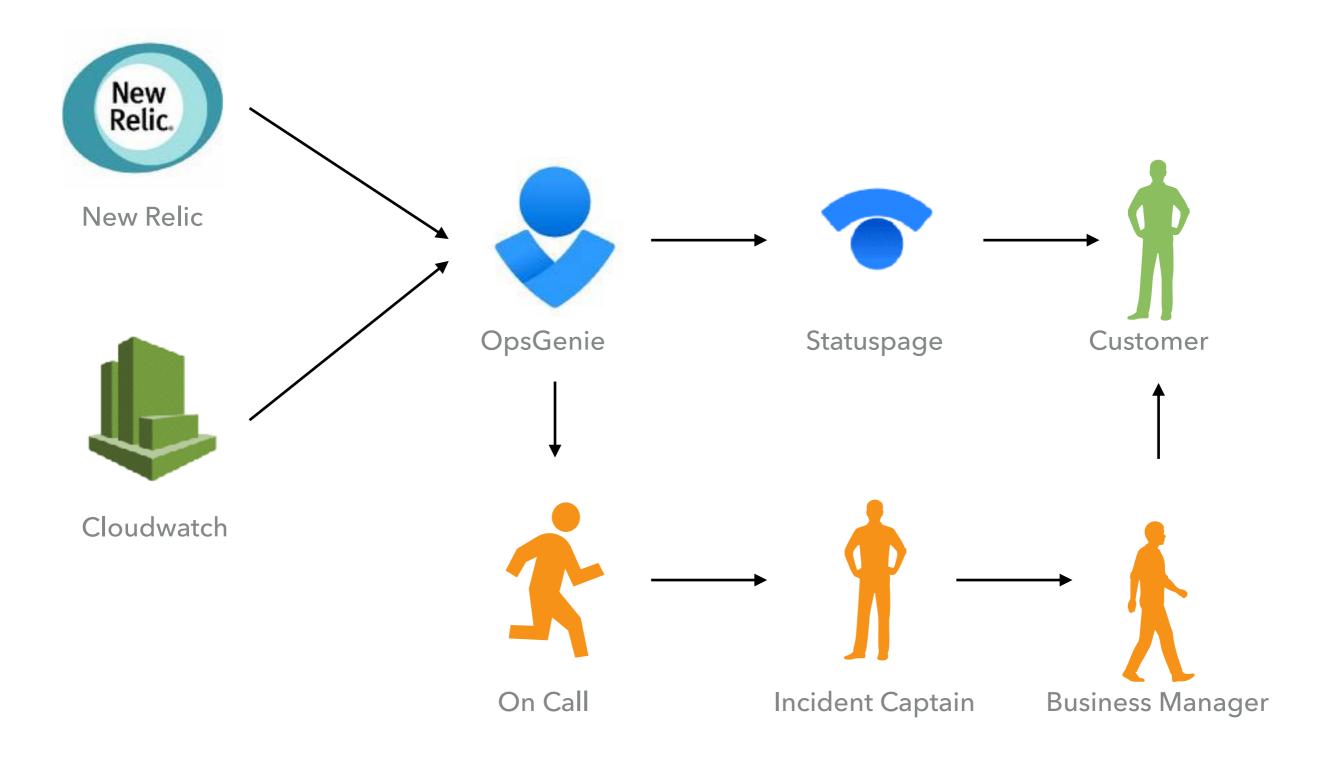


# TRANSPARENCY

#### FAILURE IS INEVITABLE



#### COMMUNICATION



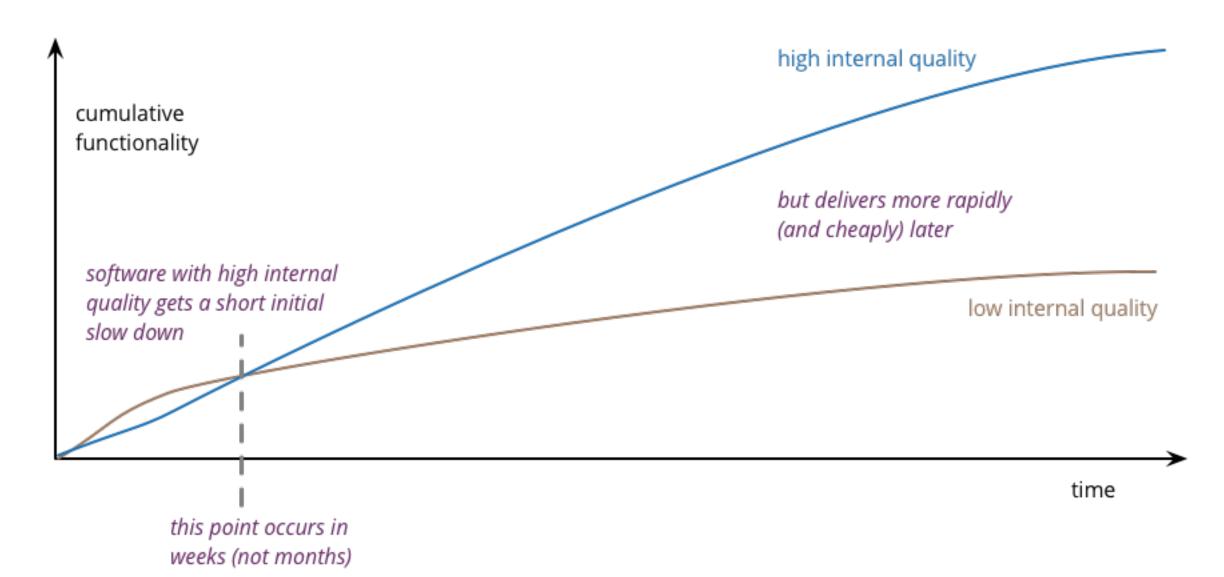
#### **POST MORTEM TEMPLATE**

- Timeline: What happened?
  - Impact
  - Resolutions
- Root Cause
- Follow up
  - Public Communication
  - Improvements
    - Organisational
    - Technical





### QUALITY



Source: Is High Quality Software Worth the Cost? By Martin Fowler <u>https://www.martinfowler.com/articles/</u> <u>is-quality-worth-cost.html</u>

# BROKEN WINDO HEORY





### ARCHITECTING FOR OPERATIONS

### BUILDING FOR FAILURE



### DEPLOYMENT STRATEGY



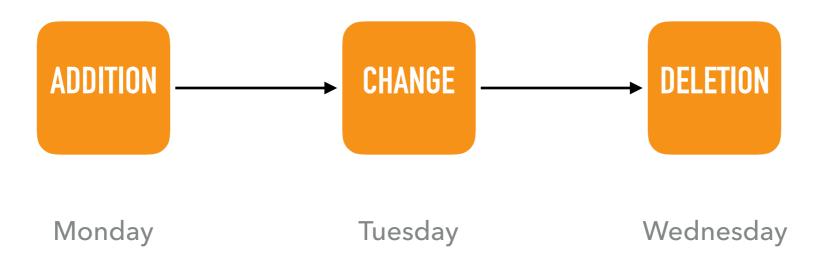
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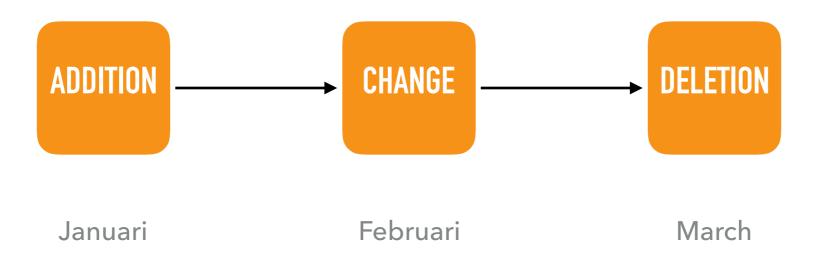
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### FITHERS, DO TROREOFTEN

#### **BACKWARDS COMPATIBLE**



#### **BACKWARDS COMPATIBLE**



# AWAYS PUSH TO PRODUCTION



#### SIMPLE FEATURE TOGGLES

```
function calculate(){
```

```
if( featureToggle("use-new-algorithm") ){
```

```
return newCalculation();
```

}else{

}

```
return oldCalculation();
```

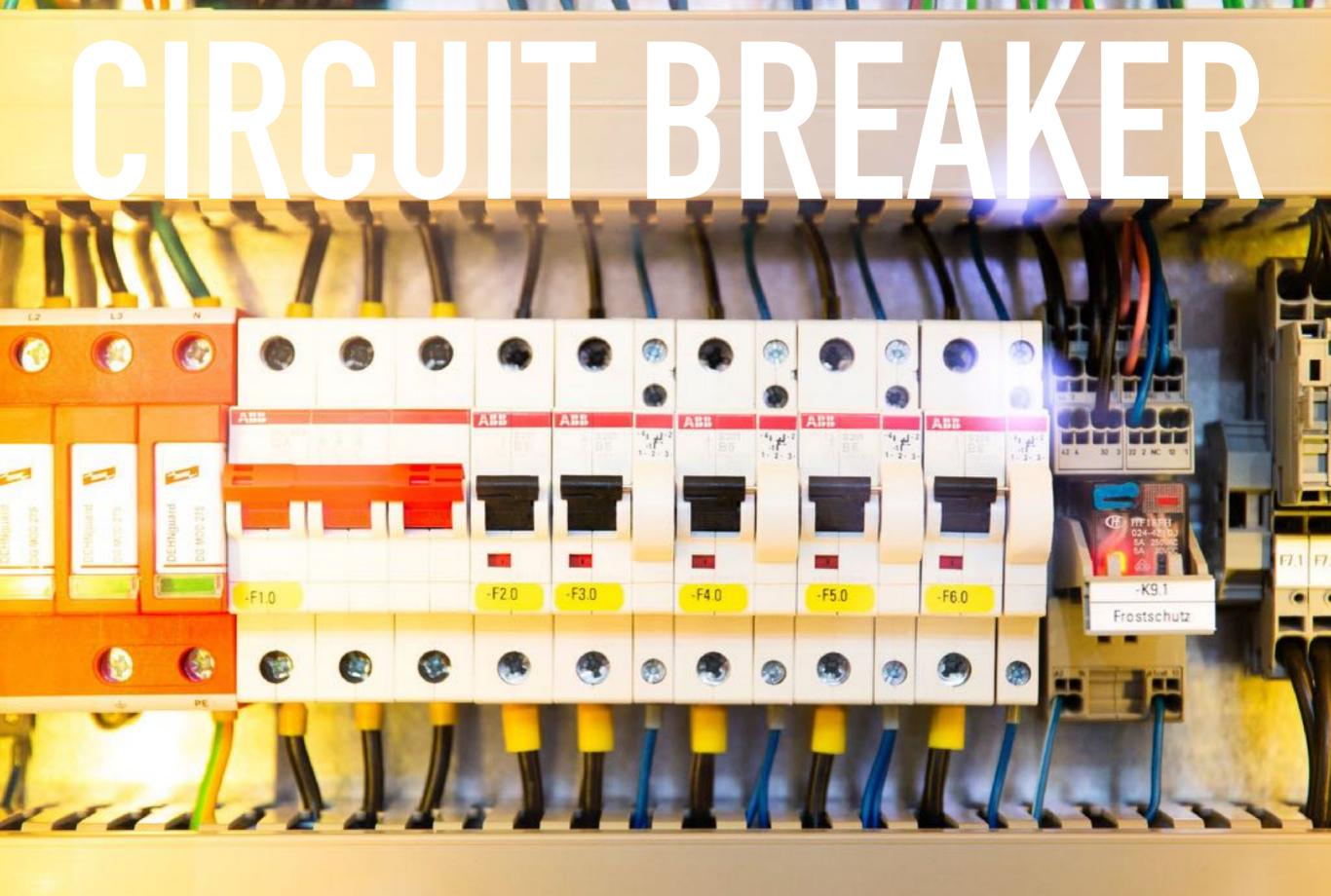
# HOPE IS NOT A STRATEGY

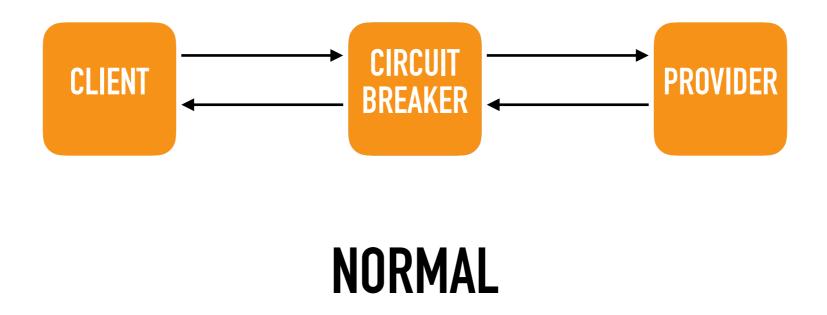
## **GRACEFUL DEGRATION**

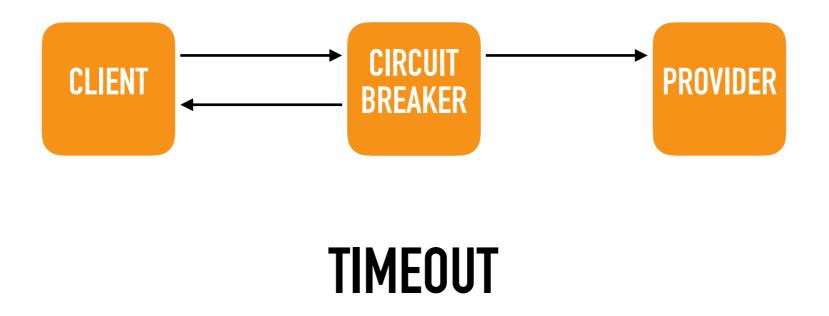
SP. 3661

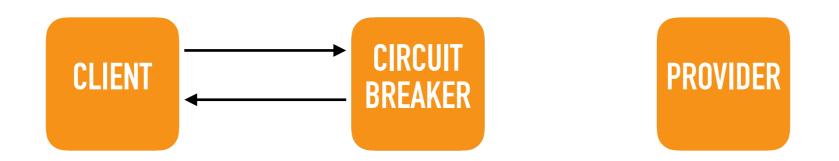
### **GRACEFUL DEGRADATION**

- Return less precise data
  - Incomplete data
  - Cached data
  - Preset data
  - No data

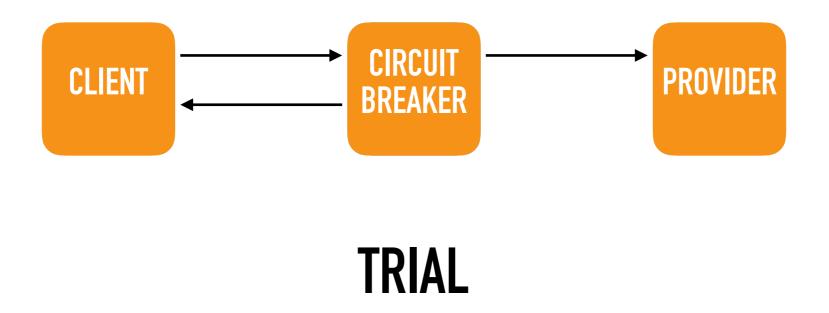


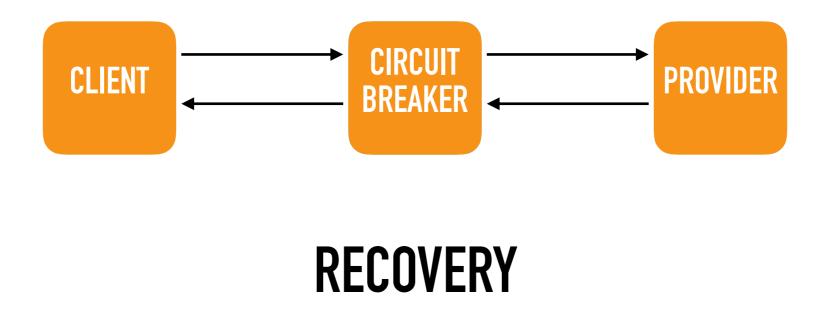


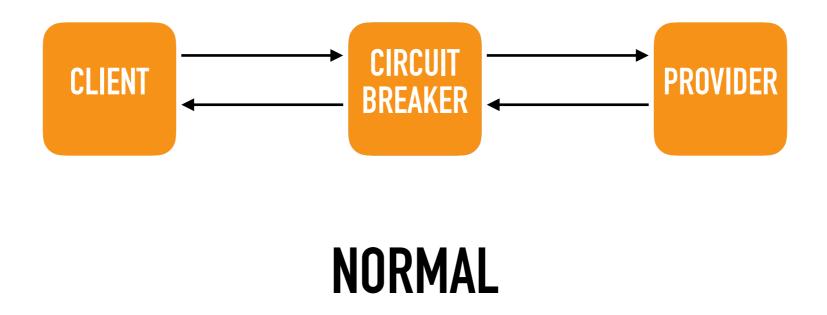


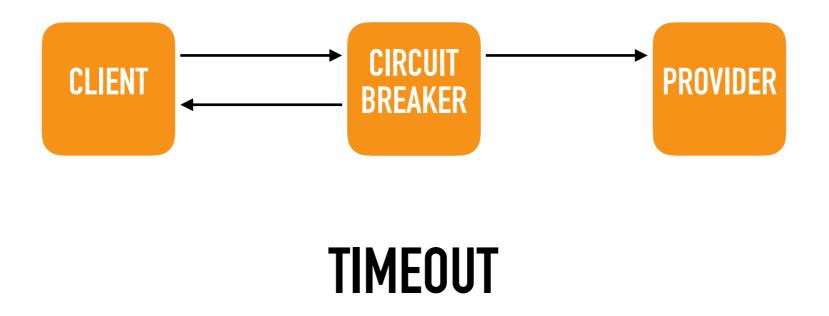


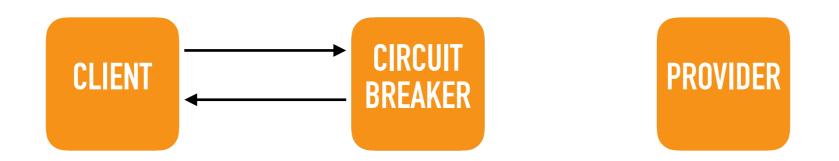
#### **CIRCUIT OPEN**



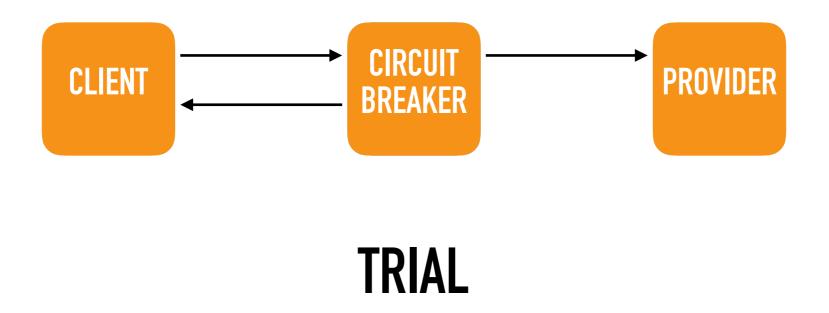


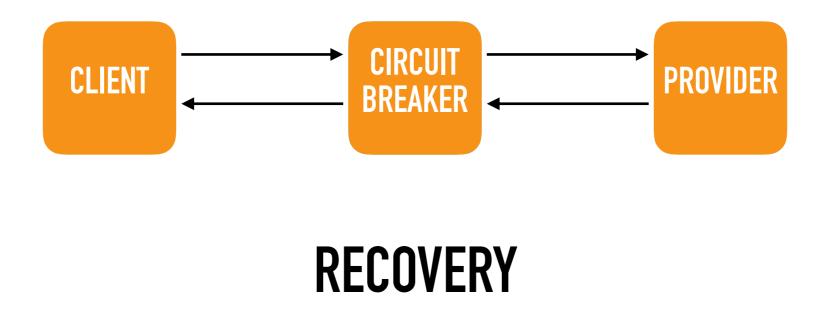




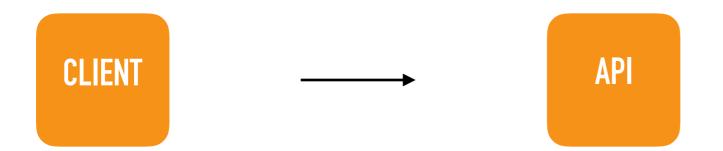


#### **CIRCUIT OPEN**



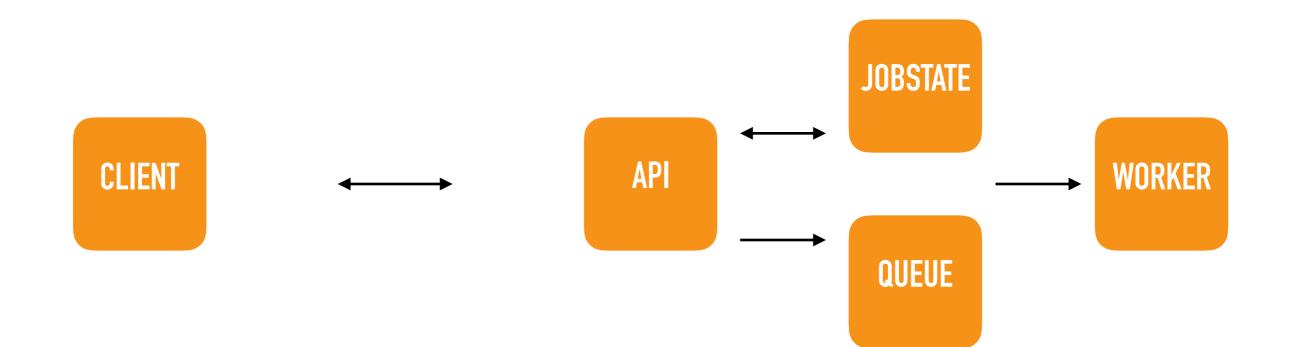






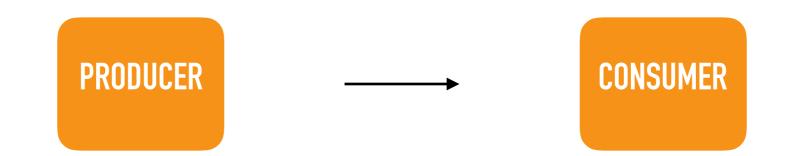






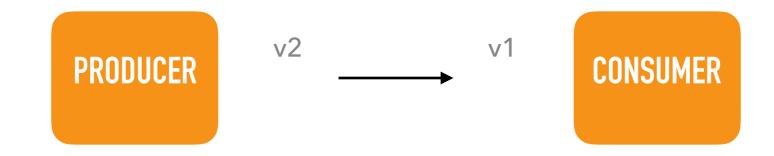


### **EVENT DRIVEN**



Source: Event Driven by Martin Fowler <u>https://martinfowler.com/articles/201701-event-driven.html</u>

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Source: Event Driven by Martin Fowler <u>https://martinfowler.com/articles/201701-event-driven.html</u>

### **EVENT DRIVEN**



Source: Event Driven by Martin Fowler https://martinfowler.com/articles/201701-event-driven.html

## QUALITY VS INNOVATION

### SITE RELIABILITY ENGINEERING

- How much quality have we agreed upon?
- How much quality do we provide?
- How much quality do we want?



# ERROR BUDGET



### TOIL

- Designate Engineer
  - Focus on incidents
  - Shields the team
  - Engineers solutions
  - Close collaboration with Product Owner





# USER NOTIFICATIONS

### ATTRIBUTION

- Sources are on bottom of the slides
- All pictures are from <u>unsplash.com</u> and their creators

CONCLUSION

#### **FURTHER READING**

#### **AWS Well-Architected Framework**

November 2018



Source: AWS Well-Architected Framework Whitepaper <u>https://aws.amazon.com/architecture/well-</u> <u>architected/</u>

#### **ARCHITECTING FOR OPERATIONS**

### **STEFFAN NORBERHUIS**

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- steffan@norberhuis.nl

### **ANY QUESTIONS?**

